

ART DEPARTMENT COURSES

FOUNDATION COURSES

6000 STUDIO IN ART ACCELERATED	(1/2 Unit–Fall Sem.) (Factor 8)
6001 STUDIO IN COMPUTER GRAPHICS ACCELERATED	(1/2 Unit–Fall Sem.) (Factor 8)
6010 STUDIO IN ART	(1 Unit - Full Year) (Factor 8)
6040 STUDIO IN CRAFTS	(1 Unit - Full Year) (Factor 8)
6090 STUDIO IN COMPUTER GRAPHICS	(1 Unit - Full Year) (Factor 8)

DIGITAL ART COURSES

6090 STUDIO IN COMPUTER GRAPHICS	(1 Unit - Full Year) (Factor 8)
6100 STUDIO IN ADVANCED COMPUTER GRAPHICS	(1 Unit – Full Year) (Factor 8)
6091 DIGITAL ILLUSTRATION AND CHARACTER DEVELOPMENT	(1/2 Unit- Sp. Sem.) (Factor 8)
6095 APPLIED COMPUTER GRAPHICS IN MARKETING <small>(ADVERTISING)</small>	(1 Unit - Full Year) (Factor 8)
6210 STUDIO IN PHOTOGRAPHY	(1 Unit - Full Year) (Factor 8)
6110 ART OF ANIMATION	(1 Unit- Full Year) (Factor 8)

DRAWING AND PAINTING COURSES

6080 STUDIO IN DRAWING AND PAINTING	(1 Unit - Full Year) (Factor 8)
6120 ADVANCED STUDIO IN PAINTING	(1 Unit - Full Year) (Factor 8)
6130 ADVANCED STUDIO IN DRAWING	(1/2 Unit - 1 Sem.) (Factor 8)

CERAMICS COURSES

6180 STUDIO IN CERAMICS 1	(1/2 Unit - 1 Sem.) (Factor 8)
6190 STUDIO IN CERAMICS 2	(1/2 Unit - 1 Sem.) (Factor 8)
6200 POTTERY	(1/2 Unit - 1 Sem.) (Factor 8)

THREE DIMENSIONAL AND MORE COURSES

6150 SCULPTURE	(1/2 Unit - 1 Sem.) (Factor 8)
6072 CHOICE BASED ART	(1/2 Unit – 1 Sem.) (Factor 8)
6230 STUDIO IN GLASSWORKING	(1/2 Unit - 1 Sem.) (Factor 8)
6240 STUDIO IN ADVANCED GLASSWORKING	(1/2 Unit – 1 Sem.) (Factor 8)
6270 STUDIO IN PORTFOLIO DEVELOPMENT	(½ Unit – 1 Sem.) (Factor 8)

ADVANCED PLACEMENT COURSES

6251 ADVANCED PLACEMENT IN ART and DESIGN	(1 Unit – Full Year) (Factor 10)
6260 ADVANCED PLACEMENT ART HISTORY	(1 Unit – Full Year) (Factor 10)

ART DEPARTMENT COURSES AND PREREQUISITES

FOUNDATION COURSES

THE FOLLOWING COURSES MUST BE TAKEN BEFORE ALL OTHER ART COURSES

STUDIO IN ART 1 UNIT- 2 SEM

STUDIO IN CRAFTS 1 UNIT- 2 SEM

STUDIO IN ART ACCELERATED (Must have taken part 1 in 8th grade) ½ UNIT- 1 SEM

STUDIO IN COMPUTER GRAPHICS 1 UNIT - 2 SEM

STUDIO IN COMPUTER GRAPHICS ACCELERATED (Must have taken part 1 in 8th grade) ½ UNIT-1 SEM

**ADVANCED
PLACEMENT
ART HISTORY**
1 UNIT- 2 SEM

*No
Prerequisite

CERAMICS I
½ UNIT- 1 SEM

SCULPTURE
½ UNIT- 1 SEM

GLASSWORKING I
½ UNIT- 1 SEM

CHOICE-BASED
½ UNIT- 1 SEM

**DRAWING AND
PAINTING**
1 UNIT- 2 SEM

**STUDIO IN
PHOTOGRAPHY**
1 UNIT- 2 SEM

***ADVANCED
COMPUTER
GRAPHICS**
1 UNIT- 2 SEM
*Must take Studio in
Computer Graphics or
Accelerated CG first.

**DIGITAL
ILLUSTRATION &
CHARACTER
DEVELOPMENT**
1/2 UNIT- 1 SEM

CERAMICS II
½ UNIT- 1 SEM

SCULPTURE II
½ UNIT- 1 SEM

**ADVANCED
GLASSWORKING**
½ UNIT- 1 SEM

**ADVANCED
PAINTING**
1 UNIT- 2 SEM

**ADVANCED
DRAWING**
1/2 UNIT- 1 SEM

POTTERY
½ UNIT- 1 SEM

**PORTFOLIO
DEVELOPMENT**
½ UNIT- 1 SEM

PREREQUISITE: TWO UNITS OF
ART CREDIT

*Recommended for Junior year

**ADVANCED PLACEMENT
ART AND DESIGN**
1 UNIT – 2 SEM

PREREQUISITES: AT LEAST ONE FOUNDATION CLASS
AND 1 OTHER UNIT OF ART OR PORTFOLIO
CONFERENCE WITH DEPT. COOR.

TWO COURSES AVAILABLE: 2D DESIGN PORTFOLIO
DRAWING PORTFOLIO

**APPLIED
COMPUTER
GRAPHICS IN
MARKETING
(ADVERTISING)**
1 UNIT- 2 SEM

**ART OF
ANIMATION**
1 UNIT-2 SEM



The Art Department embraces the four New York Learning Standards for the Arts in all of its programs of study. The standards are:

Creating: Conceiving and developing new artistic ideas and work
Presenting: Interpreting and sharing artistic work
Responding: Understanding and evaluating how the arts convey meaning
Connecting: Relating artistic ideas and work with personal meaning and external context

For the Advanced Regents Diploma, a student may substitute a 5 unit sequence in Art for the 3 unit World Language Requirement. Students interested in developing a portfolio as part of a college admissions requirement should plan a sequence in art through the Art Department.

6000 STUDIO IN ART ACCELERATED (1/2 Unit – Fall Semester) (Factor 8)

Prerequisite: Successful completion of 8th grade Art Accelerated

The emphasis of this course is to build on and continue studying the Elements and Principles of Art, started in the 8th grade, while working on several new pieces. The studio process involves Art History and Criticism, practicing the 8 Studio Habits of Mind, and idea development. The studio products may include: portraits, landscapes, still life, and imaginative works. A variety of art media will be explored, with a focus on drawing and painting. Students will participate in critiques of their work, maintain a notebook/sketchbook, and complete assessments including a practical exam.

Studio in Art Accelerated is a foundation course, and is the prerequisite for many advanced art electives.

6001 STUDIO IN COMPUTER GRAPHICS ACCELERATED (1/2 Unit – Fall Semester)(Factor 8)

Prerequisite: Successful completion of 8th grade Computer Graphics Accelerated

Studio in Computer Graphics Accelerated is the continuation of the 8th grade Computer Graphics Accelerated course. This course is an art elective designed to involve the student in the use of the computer as a tool for image making. Students will continue to learn a variety of software applications that will enable them to move through units of study in the exploration of technique and creative problem solving. The creation of original graphic art utilizing illustration software and the skillful use of the Apple Mac computer will be studied in the course.

Studio in Computer Graphics Accelerated is a foundation course, and is the prerequisite for many advanced art electives.

6010 STUDIO IN ART

(1 Unit - Full Year)

(Factor 8)

Prerequisite: None

Studio in Art provides students with a wide range of art experiences through the exploration of a variety of media and techniques. The Elements of Art and the Principles of Design are examined in the course as students complete projects in two and three-dimensions. For example, the students will complete works in pen and ink, marker, pencil, charcoal and pastel. They will make sculptures in clay, wire and cardboard and create projects in watercolor, tempera, acrylic and graphic arts. This is an exciting and interesting course for the student who wants to try many different art materials. Studio in Art is the prerequisite for advanced art electives. It fulfills the diploma requirement for 1 unit of art for graduation.

6040 STUDIO IN CRAFTS

(1 Unit - Full Year)

(Factor 8)

Prerequisite: None

Studio in Crafts involves the student in a wide range of two and three-dimensional media studies. Clay, fabric arts, printmaking, copper tooling, mask making, book binding, and calligraphy and graphic arts are a few examples. Studio in Crafts is an introductory course in art which can lead to Ceramics, Sculpture, Glassworking and other elective art courses. The study of the Elements of Art and the Principles of Design forms the basis of the course by creating a number of projects using craft materials. Students who enjoy hands-on activities may enjoy this course and will gain an appreciation of crafts as an area of art. Studio in Crafts fulfills the diploma requirement for 1 unit of art for graduation.

6072 CHOICE BASED ART

(1/2 Unit – 1 Semester)

(Factor 8)

Prerequisite: Studio in Art, Studio in Art Accelerated, Studio in Computer Graphics Accelerated, Studio in Crafts, or Computer Graphics

Students will explore creative problem solving through choice-based art making. This course investigates the development of individual ideas, dynamic designs and compositions. This class is a studio course and includes the creation of works that respond to contemporary visual culture. Students will enjoy a range of solutions in their unique works of art. Developing original works of art which express personal meaning are the core of this studio course. Student requirements include successful completion of studio projects; assessments and a final project at the completion of the course.

6080 STUDIO IN DRAWING AND PAINTING (1 Unit - Full Year) (Factor 8)

Prerequisite: Studio in Art, Studio in Art Accelerated, Studio in Crafts, Computer Graphics or Studio in Computer Graphics Accelerated

A course concentrating on the development of drawing and painting skills and expression through a thorough introduction to various two dimensional techniques including pencil, charcoal, pen and ink, colored pencils, watercolor, and acrylic paint. Emphasis is on skills and creative development through studio work. Students should realize that drawing skills are emphasized and expect to work seriously to develop these skills, as a way to express their ideas. Student requirements include completion of studio assignments, development of a portfolio, sketchbooks, assessments and a final exam.

6090 STUDIO IN COMPUTER GRAPHICS (1 Unit - Full Year) (Factor 8)

Prerequisite: None

Studio in Computer Graphics is an advanced art elective designed to involve the student in the use of the computer as a tool for image making. Students will learn a variety of software applications that will enable them to move through units of study in the exploration of technique and creative problem solving. The creation of original graphic art utilizing illustration software and the skillful use of the Apple Mac computer will be studied in the course.

6091 DIGITAL ILLUSTRATION AND CHARACTER DEVELOPMENT

(1/2 Unit - Spring Semester) (Factor 8)

Prerequisites: Completion of any foundation course

Illustration is the art of conveying an idea or a story moment in a single image. This course is designed to teach students the basics of visual storytelling through both character design and their scenes. A portion of this course will focus on character development. Students will hone their illustrative skills and gain the visual vocabulary necessary to express their stories visually. This class will use computers and focus on digital painting and vector line drawings as well as traditional methods in the creation of imagery.

6095 APPLIED COMPUTER GRAPHICS IN MARKETING (ADVERTISING DESIGN)

(1 Unit - Full Year) (Factor 8)

Prerequisites: Studio in Computer Graphics or Studio in Computer Graphics Accelerated

This is a full year studio course in which students will use computer software to develop works of art for commercial applications. Students will study graphic design principles and apply them in the completion of a range of studio work including retail display advertising, print publication advertising, poster design, packaging design, brochures, book jackets, magazine covers, business cards, web design and logo designs. Students will also practice copywriting and study the concept of visual identity and branding.

6100 STUDIO IN ADVANCED COMPUTER GRAPHICS (1 Unit – Full Year) (Factor 8)

Prerequisite: Studio in Computer Graphics or Studio in Computer Graphics Accelerated.
A final average of at least an 85 is highly recommended.

This is an advanced art elective for the serious computer art student that has successfully completed the full year course Studio in Computer Graphics. Students will be required to learn additional software programs in the areas of 2-D and 3-D animation, web-page design and motion graphics. Areas of study include Dreamweaver, Motion, iMovie, Garage Band, Flash, Carrara, In-Design, Photoshop and Painter. This course is structured for the independent worker who is able to make design applications of practical knowledge in a creative and dynamic way

6111 ART OF ANIMATION

(1 Unit – Full Year) (Factor 8)

Prerequisite: Studio in Advanced Computer Graphics.

"Art of Animation" is an advanced art elective for the motivated computer art student that has completed the full-year courses Studio in Computer Graphics and Studio in Advanced Computer Graphics. Through Animation history and projects, students will explore the different principles of animation. Students will learn about many aspects of animation, from character and concept design to storyboarding, animating, and sound/voicework. Throughout the year, students will continuously be making animations. These projects aim to teach fundamentals and enable students' creativity, artistic skill, and student interests. This course is structured for the independent working student who can make design applications of practical knowledge creatively and dynamically. This course will use Adobe Software to create animations, photoshop, illustrator, and Animate. Proficiency in photoshop and illustrator is required.

6120 ADVANCED STUDIO IN PAINTING

(1 Unit - Full Year) (Factor 8)

Prerequisites: Drawing and Painting

This is a course for students who have successfully completed the requirements for Drawing and Painting. Styles and techniques are studied and practiced leading to the development of the students' own painting skills. Appreciation of painters in history is an integral part of the course. Students will explore acrylic paint, watercolor paint, and oil paint in this class. Students are encouraged to explore their own styles and subject matter.

Student requirements include development of a professional portfolio and completion of a final exam, in addition to successful completion of studio assignments.

6130 ADVANCED STUDIO IN DRAWING

(1/2 Unit - 1 Semester)

(Factor 8)

Prerequisites: Drawing and Painting

This course is designed to involve the student in advanced drawing techniques using a variety of media including charcoal, conte crayon, pastel and pencil. Figure and portrait drawing, still life drawing as well as other advanced assignments will be covered, while encouraging more independent and creative approaches to drawing.

Student requirements include successful completion of studio assignments, development of a portfolio and a final project at the conclusion of the course.

6150 SCULPTURE

(1/2 Unit - 1 Semester)

(Factor 8)

Prerequisite: Studio in Art, Studio in Art Accelerated, Studio in Crafts, Computer Graphics or Studio in Computer Graphics Accelerated

In this exciting course, students will be engaged in a wide range of sculpture projects using a variety of materials. Techniques such as carving, modeling, and working with an armature will be explored. Materials include wood, stone, metal, found objects and assemblage, clay, glass, paper mache, and cardboard among others. Students completing this course of study will be able to include several 3-dimensional works in their portfolio.

Student requirements include successful completion of studio assignments, development of a portfolio, and a final project at the conclusion of the course.

6180 STUDIO IN CERAMICS 1

(1/2 Unit - 1 Semester)

(Factor 8)

Prerequisite: Studio in Art, Studio in Art Accelerated, Studio in Crafts, Computer Graphics or Studio in Computer Graphics Accelerated

Studio in Ceramics 1 is a comprehensive study of the creative possibilities of clays and glazes. Emphasis is on hand building with the student being introduced to the methods and techniques of modeling, slab building, and coil construction including an introduction to wheel thrown pottery. Students will make functional objects such as mugs, bowls and containers that can be used at home. As a final project students will be able to create a vessel or sculpture of their own choosing.

Student requirements include successful completion of studio assignments, assessments and a final exam and project.

6190 STUDIO IN CERAMICS 2

(1/2 Unit - 1 Semester)

(Factor 8)

Prerequisite: Studio in Ceramics 1

Studio in Ceramics 2 is a continuation of Studio in Ceramics 1. Students will explore a variety of hand building techniques used to create ceramic art. In this course students will be expected to develop their own ideas within project guidelines while increasing the scale and complexity of their pieces. The students will also study contemporary ceramics and look at examples of clay work in an historical context. Studio in Ceramics 2 is an exciting course for the independent crafts person that enjoys the clay medium.

Student requirements include successful completion of studio assignments, assessments and a final exam and project.

6200 POTTERY

(1/2 Unit - 1 Semester)

(Factor 8)

Prerequisite: Studio in Ceramics 1 AND Studio in Ceramics 2

Studio in Pottery is an advanced one semester course that is taken after completing Ceramics I and Ceramics II. The major focus of the class is the construction and decoration of ceramic vessels. In this class students will work with professional grade stoneware clay and glazes. The functional pottery that is made in this class is food and dishwasher safe. Students will be taught how to make pots on the potter's wheel and will also have an opportunity to further develop their hand-building skills. Students will be given an opportunity to work independently designing and creating their own projects. Each student will make a large number of functional objects that they will be able to take home and use in their daily life.

Student requirements include successful completion of studio assignments, assessments and a final exam and project.

6210 STUDIO IN PHOTOGRAPHY

(1 Unit - Full Year)

(Factor 8)

Prerequisite: Studio in Art, Studio in Art Accelerated, Studio in Crafts, Computer Graphics or Studio in Computer Graphics Accelerated

Studio in Photography is a full year advanced art elective that explores the fundamentals of photography. This course can be taken by students that do not have any experience in taking pictures. In this class students explore digital and film based darkroom photography. Shooting assignments include portraiture, landscape, action photography, double exposure and a variety of other creative projects. After completing these assignments students will be encouraged to explore topics of a personal interest. Students who have already taken photographs using their cell phones may find that their photography skills improve. Having a 35mm camera is encouraged but not required to take this course.

6230 STUDIO IN GLASSWORKING

(1/2 Unit - 1 Semester)

(Factor 8)

Prerequisite: Studio in Art, Studio in Art Accelerated, Studio in Crafts, Computer Graphics or Studio in Computer Graphics Accelerated

Glassworking builds on the foundation course Studio in Crafts providing the student with an in depth exploration of the techniques and applications associated with the glass medium. Glassworking techniques will be applied in units of study that include enameling, fusing and slumping, lampworking and etched and stained glass. Historical influences ranging from antiquity to the contemporary will be studied. Students are required to maintain a notebook and complete assessments including a final exam. The student enrolling in this course may be required to purchase some materials.

6240 STUDIO IN ADVANCED GLASSWORKING

(1/2 Unit – 1 Semester) (Factor 8)

Prerequisite: Studio in Glassworking

Advanced Glassworking will build on the Studio in Glassworking course and allow students to develop complex and intricate works of art in glass. Specifically, the course will provide students with the opportunity to focus on kiln formed glass and lampworking. Students will be encouraged to develop their own personal style and make artistic statements while completing an in depth exploration for each technique. This advanced course provides the student with an opportunity to create unique three dimensional works of art for inclusion in a college art portfolio. The student enrolling in this course may be required to purchase some materials.

6251 ADVANCED PLACEMENT IN ART and DESIGN - (1 Unit – Full Year) (Factor 10)

Prerequisites: **Studio in Art AND Studio in Drawing and Painting OR Studio in Crafts AND Studio in Drawing and Painting** and any *one* of the following: Advanced Painting, Advanced Drawing, Studio in Photography or Computer Graphics. OR, in lieu of prerequisite classes, students can request a portfolio conference with the department coordinator and the art instructor for acceptance into the program.

This is an advanced elective for the serious student of art.

The AP Art and Design Program includes two different courses and portfolio exams:

AP 2-D Design portfolio:

Develop your 2-D skills through materials and processes such as graphic design, photography, collage, printmaking, fashion illustration, collage, and others. You'll create artwork that reflects your own ideas and skills and what you've learned.

OR

AP Drawing portfolio:

Develop your skills in drawing and painting as you experiment with different materials and processes. You'll create artwork that reflects your own ideas and skills and what you've learned.

You'll submit a portfolio of artwork for evaluation at the end of the school year. You'll work with your teacher to mail in your physical works to the AP Program, and you'll also upload digital images of your work and commentary online.

The two AP Art and Design portfolios (2-D and Drawing) share a basic, two-section structure, which requires you to show a fundamental competence and range of understanding in visual concerns and methods. Each section contributes to the final portfolio score.

6260 ADVANCED PLACEMENT ART HISTORY (1 Unit – Full Year) (Factor 10)

Prerequisites: None

Recommendations: Good academic standing, and successful completion of Global Studies.

This is a college-level introduction to Art History. The course is a chronological survey of architecture, painting, sculpture, and photography of the western tradition and selected works from a variety of cultures beyond European conventions.

Students will analyze artworks from daily slide presentations in class. Students will improve their visual skills and their ability to write succinctly through regular practice on tests and through one substantial research project. While students learn to analyze individual artworks, they also arrive at meaningful conclusions on larger themes and cultural developments through time.

Students are encouraged to take the class as a junior while many students enjoy the class during their senior year. **The AP Exam, in mid-May, is required.** Students who successfully complete the examination with a 3 or better may possibly earn college credit.

6270 STUDIO IN PORTFOLIO DEVELOPMENT (½ Unit – 1 Semester) (Factor 8)

Prerequisites: Two units of Art credit

This course is designed for the student who wants to develop an art portfolio for college admission. The goal of the course is to create 10 – 15 portfolio quality works of art in either the *fall of the senior* year or *spring of the junior* year.

Art Portfolio is aimed at the serious student who has a range of art experience. This course is structured to provide an opportunity to develop works of art in a variety of media in a relatively short period of time. Extensive outside work is required and a strong desire to succeed is of great importance.

The following course in Technology Education may be used to meet the art requirement needed for graduation. Please refer to the Technology Education sections for specific course description and requirement. Students interested in developing a portfolio as part of a college admission requirement should plan a sequence in art through the Art Department.

8120 ENGINEERING DRAWING & DESIGN/CAD (1 Unit – Full Year) (Factor 9)